#### Taming the deriving zoo

Ryan Scott

Indiana University

github.com/RyanGlScott

≥ rgscott@indiana.edu

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### What deriving can do for you

### Standard class instances

### What deriving can do for you

# Instances for newtypes

### What deriving can do for you

# Instances for any class

## Okay, what's the problem?

## What does this do?

• We can't derive Show via GeneralizedNewtypeDeriving:(

## What does this do?



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#### The deriving resolution algorithm

- If deriving a class which supports bespoke instances:
  - If deriving Eq, Ord, Ix, or Bounded for a newtype, use the GeneralizedNewtypeDeriving strategy (even if the language extension isn't enabled).
  - If deriving Functor, Foldable, or Enum for a newtype, the datatype can be successfully used with GeneralizedNewtypeDeriving, and -XGeneralizedNewtypeDeriving has been enabled, use the GeneralizedNewtypeDeriving strategy.
  - Otherwise, if deriving a class which supports bespoke instances, and the corresponding language extension is enabled (if necessary), use the bespoke strategy. If the language extension is not enabled, throw an error.
- If not deriving a class which supports bespoke instances:
  - If deriving an instance for a newtype and both -XGeneralizedNewtypeDeriving and -XDeriveAnyClass are enabled, default to DeriveAnyClass, but emit a warning stating the ambiguity.
  - Otherwise, if -XDeriveAnyClass is enabled, use DeriveAnyClass.
  - Otherwise, if deriving an instance for a newtype, the datatype and typeclass can be successfully used with GeneralizedNewtypeDeriving, and -XGeneralizedNewtypeDeriving is enabled, do so.
  - Otherwise, throw an error.

### wat.



### Solution: deriving strategies!

- Allow programmers to disambiguate the strategy they want to use when deriving
- Example:

### The three (current) deriving strategies

## bespoke

- Definition: be-spoke (adj.) Tailor-made, custom-built
- Derives a "hand-crafted instance" for a class
- Only applies to a handful of classes GHC knows about (Eq. Show, Functor, Data, etc.)

### The three (current) deriving strategies

## newtype

### The three (current) deriving strategies

## anyclass

### **Takeaways**

- Deriving strategies resolve many current limitations and ambiguities with the deriving mechanism (including GHC Trac #10598)
- Make it easier to extend deriving in the future
- Will (hopefully) land in GHC 8.2

# Any questions?



#### The bikeshed needs a new coat of paint

- bespoke might sound weird if you're not used to Commonwealth English
- Other suggestions:
  - standard
  - builtin
  - magic
  - wiredin
  - native
  - original
  - specialized

### The bikeshed needs a new coat of paint (pt. 2)

- Instead of this syntax:
- We could also use this syntax:

### The bikeshed needs a new coat of paint (pt. 3)

- We could avoid allocating new keywords in one of two ways
- Pragmas:
- Magic type synonyms:

### Other possible deriving strategies

### WARNING

Half-baked ideas ahead!

### Unsafe GeneralizedNewtypeDeriving

- You currently can't do this (because roles aren't higher-order)
- We could have a variant of the newtype strategy that uses unsafeCoerce instead of coerce

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#### Context-less StandaloneDeriving

- You currently must provide an instance context whenever you derive an instance standalone (whereas deriving clauses don't)
- Might we allow users to write standalone instances without a context?
- Could facilitate Template Haskell libraries which tackle boilerplate

### GHC plugin-based deriving strategies

• Allow users to write their own strategies