

DerivingVia

or, How to Turn Hand-Written Instances into an Anti-Pattern

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A brief history of deriving

Haskell 98 Report (various authors):

Derive the Blessed Type Classes™

```
data Grade = A | B | C | D | F
```

```
instance Eq Grade where
```

```
  A == A = True
```

```
  B == B = True
```

```
  ...
```

```
  _ == _ = False
```

A brief history of deriving

Haskell 98 Report (various authors):

Derive the Blessed Type Classes™

```
data Grade = A | B | C | D | F
  deriving Eq
```

A brief history of deriving

Haskell 98 Report (various authors):

Derive the Blessed Type Classes™

```
data Grade = A | B | C | D | F
  deriving ( Eq, Ord, Read, Show
            , Enum, Bounded, Ix )
```

A brief history of deriving

GHC extensions (various authors):

Derive these *other* blessed classes

```
{-# LANGUAGE DeriveDataTypeable #-}  
{-# LANGUAGE DeriveGeneric #-}  
  
data Grade = A | B | C | D | F  
  deriving ( Data, Generic  
            , ...  
            )
```

A brief history of deriving

GHC extension (Peyton Jones, 2001):
Derive anything (through newtypes)

```
instance Num Int where ...
```

```
newtype Age = MkAge Int
```

```
instance Num Age where
```

```
    MkAge x + MkAge y = MkAge (x + y)
```

```
    ...
```

A brief history of deriving

GHC extension (Peyton Jones, 2001):
Derive anything (through newtypes)

```
{-# LANGUAGE GeneralizedNewtypeDeriving #-}  
  
instance Num Int where ...  
  
newtype Age = MkAge Int  
  deriving Num
```

A brief history of deriving

GHC extension (Magalhães, 2014):

Derive anything (through empty instances)

```
class Foo a where  
  bar :: a -> String  
  bar _ = "Sensible default"
```

```
data Baz = MkBaz  
instance Foo Baz
```

A brief history of deriving

GHC extension (Magalhães, 2014):

Derive anything (through empty instances)

```
{-# LANGUAGE DeriveAnyClass #-}
```

```
class Foo a where  
  bar :: a -> String  
  bar _ = "Sensible default"
```

```
data Baz = MkBaz  
  deriving Foo
```

A brief history of deriving

GHC extension (Scott, 2016):

Be explicit about how you derive things

```
{-# LANGUAGE DerivingStrategies #-}
```

```
newtype Age = MkAge Int
  deriving stock      (Eq, Ord)
  deriving newtype   Num
  deriving anyclass  Bar
```



```
class Monoid a where
```

```
  mempty  :: a
```

```
  mappend :: a -> a -> a
```

```
class Applicative f where
```

```
  pure  :: a -> f a
```

```
  liftA2 :: (a -> b -> c) -> f a -> f b -> f c
```

```
instance Monoid a
  => Monoid (IO a) where
  mempty    = pure    mempty
  mappend   = liftA2 mappend
```

```
instance Monoid a
  => Monoid (ST s a) where
  mempty    = pure    mempty
  mappend   = liftA2 mappend
```

```
instance Monoid b
  => Monoid (a -> b) where
  mempty    = pure    mempty
  mappend   = liftA2 mappend
```

```
instance (Monoid a, Monoid b)
  => Monoid (a, b) where
  mempty    = pure mempty
  mappend   = liftA2 mappend
```

```
instance (Applicative f, Monoid a)
  => Monoid (f a) where
  mempty    = pure    mempty
  mappend   = liftA2 mappend
```

```
instance (Applicative f, Monoid a)
  => Monoid (f a) where
  mempty   = pure mempty
  mappend  = liftA2 mappend
```

```
instance Alternative f
  => Monoid (f a) where
  mempty   = empty
  mappend  = (<|>)
```

```
instance ... Monoid a)
```

```
=> ... (f a) where
```

```
mem ... empty
```

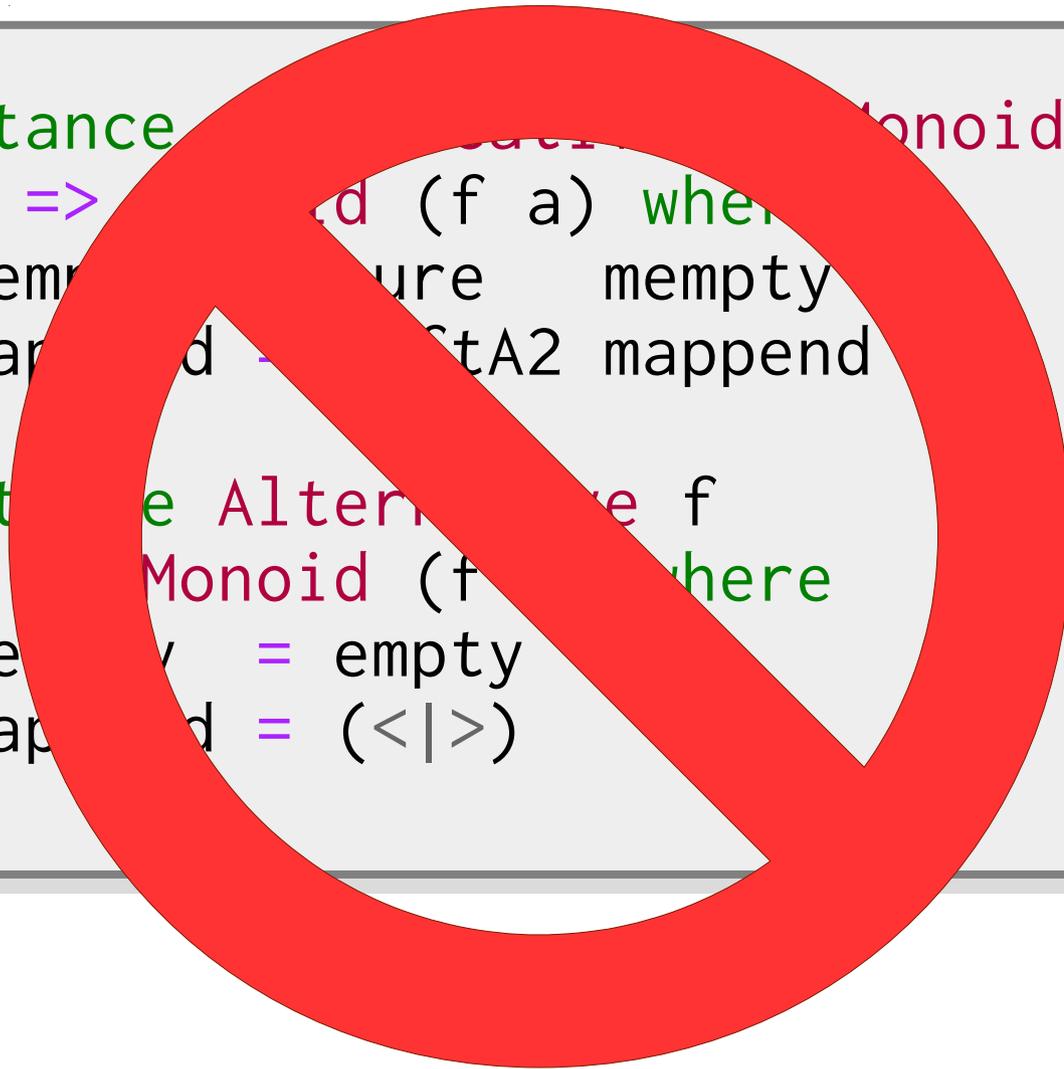
```
map ... mappend
```

```
instance Alternative f
```

```
Monoid (f) where
```

```
mem ... = empty
```

```
map ... = (<|>)
```



```
instance (Applicative f, Monoid a)
  => Monoid (f a) where
  mempty    = pure    mempty
  mappend   = liftA2 mappend
```

Can we abstract this pattern out without the pain of instance overlap?

```
instance (Applicative f, Monoid a)
  => Monoid (f a) where
  mempty    = pure    mempty
  mappend   = liftA2 mappend
```

**Can we abstract this pattern out without the pain of
instance overlap?**

Well, sort of...

```
newtype Ap f a = Ap { getAp :: f a }
```

Can we abstract this pattern out without the pain of instance overlap?

Well, sort of..

```
newtype Ap f a = Ap { getAp :: f a }  
  
instance (Applicative f, Monoid a)  
  => Monoid (Ap f a) where  
  mempty = Ap (pure mempty)  
  mappend (Ap fa) (Ap fb)  
    = Ap (liftA2 mappend fa fb)
```

**Can we abstract this pattern out without the pain of
instance overlap?**

Well, sort of...

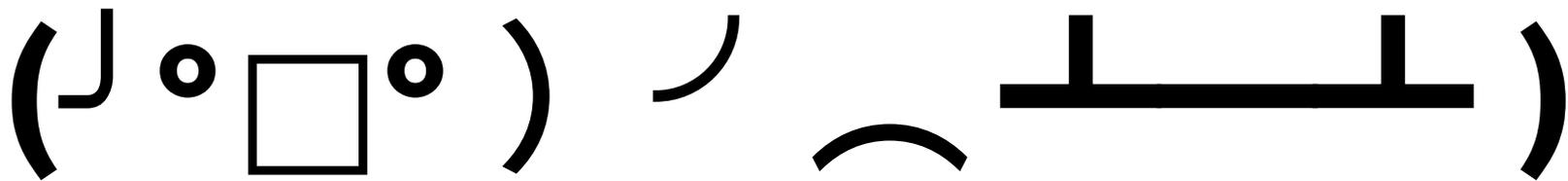
```
instance Monoid a
  => Monoid (IO a) where
  mempty    = pure mempty
  mappend
    = liftA2 mappend
```

```
instance Monoid a
  => Monoid (IO a) where
  mempty = getAp (mempty :: Ap IO a)
  mappend p1 p2
    = getAp (mappend (Ap p1) (Ap p2)
              :: Ap IO a)
```

```

instance Monoid a
  => Monoid (IO a) where
  mempty = getAp (mempty :: Ap IO a)
  mappend p1 p2
    = getAp (mappend (Ap p1) (Ap p2)
              :: Ap IO a)

```







“deriving ought to be able to write this code for you!”



```
instance Monoid a
  => Monoid (IO a) where
  mempty = getAp (mempty :: Ap IO a)
  mappend p1 p2
    = getAp (mappend (Ap p1) (Ap p2)
              :: Ap IO a)
```



```
data IO a = ...  
  deriving Monoid ???
```



```
data IO a = ...  
  deriving Monoid via (Ap IO a)
```

Safe Zero-cost Coercions for Haskell

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```
{-# LANGUAGE GeneralizedNewtypeDeriving #-}
```

```
instance Num Int where ...
```

```
newtype Age = MkAge Int  
  deriving newtype Num
```

```
instance Num Int where ...
```

```
newtype Age = MkAge Int
```

```
instance Num Age where
```

```
    MkAge x + MkAge y = MkAge (x + y)
```

```
    ...
```

```
instance Num Int where ...
```

```
newtype Age = MkAge Int
```

```
instance Num Age where
```

```
  (+) = unsafeCoerce
```

```
    ((+) :: Int -> Int -> Int)
```

unsafeCoerce :: a -> b

```
instance Num Int where ...
```

```
newtype Age = MkAge Int
```

```
instance Num Age where
```

```
  (+) = unsafeCoerce
```

```
    ((+) :: Int -> Int -> Int)
```

~~unsafeCoerce :: a -> b~~

coerce :: Coercible a b => a -> b

```
instance Num Int where ...
```

```
newtype Age = MkAge Int
```

```
instance Num Age where
```

```
  (+) = {- unsafeCoerce -} coerce  
        ((+) :: Int -> Int -> Int)
```

coerce :: Coercible a b => a -> b



Only typechecks if types a and b have the
same runtime representation.

`coerce` :: `Coercible a b` => `a -> b`

Only typechecks if types `a` and `b` have the
same runtime representation.

```
newtype Age = MkAge Int
```

`coerce` :: `Coercible a b` => `a` -> `b`

Only typechecks if types `a` and `b` have the
same runtime representation.

```
newtype Age = MkAge Int
```

```
instance Coercible Age Int
```

```
instance Coercible Int Age
```

`coerce :: Coercible a b => a -> b`

Only typechecks if types a and b have the
same runtime representation.

```
newtype Age = MkAge Int
```

```
instance Coercible (Age -> Age) (Int -> Int)
```

```
instance Coercible (Int -> Int) (Age -> Age)
```

coerce :: Coercible a b => a -> b



Only typechecks if types a and b have the
same runtime representation.

```
newtype Age = MkAge Int
```

```
succInt :: Int -> Int
```

```
succInt i = i + 1
```

```
succAge :: Age -> Age
```

```
succAge = coerce succInt
```

```
data IO a = ...  
  deriving Monoid via (App IO a)
```

```
data IO a = ...  
  deriving Monoid via (App IO a)
```

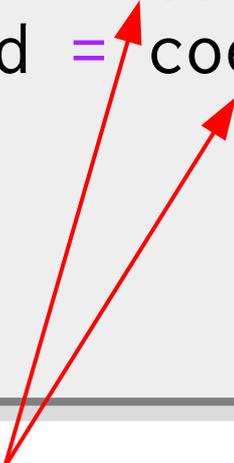
```
instance Monoid a => Monoid (IO a) where  
  mempty   = coerce (mempty   :: Ap IO a)  
  mappend = coerce (mappend  :: Ap IO a  
                    -> Ap IO a  
                    -> Ap IO a)
```

```

data IO a = ...
  deriving Monoid via (App IO a)

instance Monoid a => Monoid (IO a) where
  mempty   = coerce (mempty   :: Ap IO a)
  mappend = coerce (mappend  :: Ap IO a
                    -> Ap IO a
                    -> Ap IO a)

```



Typechecks since `IO a` and `Ap IO a` have the same runtime representation.

DerivingVia is generalized
GeneralizedNewtypeDeriving

DerivingVia is generalized

GeneralizedNewtypeDeriving

```
newtype Age = MkAge Int
  deriving newtype Num
```

==>

```
instance Num Age where
  (+) = coerce ((+) :: Int -> Int -> Int)
  ...
```

DerivingVia is generalized

GeneralizedNewtypeDeriving

```
newtype Age = MkAge Int
  deriving Num via Int
```

==>

```
instance Num Age where
  (+) = coerce ((+) :: Int -> Int -> Int)
  ...
```

Case studies

- QuickCheck
- Excluding types in datatype-generic algorithms

Case study: QuickCheck

QuickCheck is a library for testing random properties of Haskell programs.

```
class Arbitrary a where
  arbitrary :: Gen a
            -- Generate random 'a' values
```

Case study: QuickCheck

QuickCheck is a library for testing random properties of Haskell programs.

```
class Arbitrary a where
  arbitrary :: Gen a
            -- Generate random 'a' values
```

```
> sample' (arbitrary :: Gen Bool)
[False, False, False, True, True, True, False, True,
 False, False, True]
```

Case study: QuickCheck

QuickCheck is a library for testing random properties of Haskell programs.

```
class Arbitrary a where
  arbitrary :: Gen a
             -- Generate random 'a' values
```

```
> sample' (arbitrary :: Gen Int)
[0,1,-1,-6,6,-7,5,13,1,8,1]
```

Case study: QuickCheck

QuickCheck is a library for testing random properties of Haskell programs.

```
class Arbitrary a where
  arbitrary :: Gen a
            -- Generate random 'a' values
```

```
> sample' (arbitrary :: Gen [Int])
[[[]],[[]],[3],[1],[1,1,-6,5,-5],[[]],[7,-11,7],[5],
[-16,15,-14,-12,5,-11],[6,1,-8,-16,9,1,15,4,-5,
-18,-15,-18,-2],[-16,17,9,-3,-13,-9,11,-18,
-6,8,1,-4,-5,-1,-17]]
```

**Q: What if we want to generate random values
subject to constraints?**

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subject to constraints?**

A: Use newtypes!

```
newtype NonEmptyList a = NonEmpty [a]
```

Q: What if we want to generate random values subject to constraints?

A: Use newtypes!

```
newtype NonEmptyList a = NonEmpty [a]

instance Arbitrary a
  => Arbitrary (NonEmptyList a) where
  arbitrary =
    fmap NonEmpty
      (arbitrary `suchThat` (not . null))
```

```
newtype Nums = MkNums [Int]
  deriving newtype Arbitrary
```

```
> sample' (arbitrary :: Gen Nums)
[[], [0, -2], [], [0, -2, -3], [5, 4, -5, 5], [9, 0],
[-5, 1, -5, 2, 11]]
```

```
newtype NonEmptyList a = NonEmpty [a]
```

```
newtype Nums = MkNums [Int]  
  deriving Arbitrary  
  via (NonEmptyList Int)
```

```
> sample' (arbitrary :: Gen Nums)  
[[2,1],[1],[-3,2],[-6,3,-4,6],[-1,6,7,4,-3],  
[2,10,9,-7,8,-9,-7,4,4],[12,5,5,9,10]]
```

```
newtype NonEmptyList a = NonEmpty [a]
```

```
newtype Positive a = MkPositive a
```

```
newtype Nums = MkNums [Int]
```

```
  deriving Arbitrary
```

```
  via (NonEmptyList (Positive Int))
```

```
> sample' (arbitrary :: Gen Nums)
```

```
[[2],[1,2],[3,4],[2,5],[1],[8,2,4,3,4,5,1,7],  
[10,6,2,11,10,3,2,11,12]]
```

```
newtype NonEmptyList a = NonEmpty [a]
```

```
newtype Positive a = MkPositive a
```

```
newtype Large a = MkLarge a
```

```
newtype Nums = MkNums [Int]
```

```
  deriving Arbitrary
```

```
  via (NonEmptyList (Positive (Large Int)))
```

```
> sample' (arbitrary :: Gen Nums)
```

```
[[2],[2,1],[2,7,8,4],[11,13],
```

```
[8,40,17,57,16,51,88,58],[249,27],[511,642]]
```

Case studies

- QuickCheck
- **Excluding types in datatype-generic algorithms**

Case study: Excluding types

How can we derive instances for fields
with problematic types?

```
data ModIface {  
  ...  
  , mi_fixities :: [(OccName, Fixity)]  
  , mi_fix_fn  :: OccName -> Maybe Fixity  
  -- ^ Cached lookup for 'mi_fixities'  
  ...  
}
```

Case study: Excluding types

How can we derive instances for fields
with problematic types?

```
data ModIface {  
    ...  
    , mi_fixities :: [(OccName, Fixity)]  
    , mi_fix_fn  :: OccName -> Maybe Fixity  
    -- ^ Cached lookup for 'mi_fixities'  
    ...  
} deriving Eq  
  via (Excluding '[OccName -> Maybe Fixity]  
      ModIface)
```

Case study: Excluding types

How can we derive instances for fields
with problematic types?

```
data ModIface {  
  ...  
  , mi_fixities :: [(OccName, Fixity)]  
  , mi_fix_fn  :: OccName -> Maybe Fixity  
  -- ^ Cached lookup for 'mi_fixities'  
  ...  
} deriving Eq  
  via (Excluding '[OccName -> Maybe Fixity]  
      ModIface)  
deriving stock Generic
```

```
import GHC.Generics

class GEq (excluded :: [Type]) f where
  geq :: f a -> f a -> Bool
```

```
import GHC.Generics

class GEq (excluded :: [Type]) f where
  geq :: f a -> f a -> Bool

instance GEq excluded U1 where
  geq U1 U1 = True
```

```
import GHC.Generics
```

```
class GEq (excluded :: [Type]) f where  
  geq :: f a -> f a -> Bool
```

```
instance (GEq excluded a, GEq excluded b)  
  => GEq excluded (a :+: b) where  
  geq (a1 :+: b1) (a2 :+: b2) =  
    geq @excluded a1 a2 &&  
    geq @excluded b1 b2
```

```
import GHC.Generics
```

```
class GEq (excluded :: [Type]) f where  
  geq :: f a -> f a -> Bool
```

```
instance (GEq excluded a, GEq excluded b)  
  => GEq excluded (a :+: b) where  
  geq (L1 a) (L1 b) = geq @excluded a b  
  geq (R1 a) (R1 b) = geq @excluded a b  
  geq _ _           = False
```

```
import GHC.Generics

class GEq (excluded :: [Type]) f where
  geq :: f a -> f a -> Bool

instance ???
  => GEq excluded (Rec0 a) where
  ???
```

```
import GHC.Generics

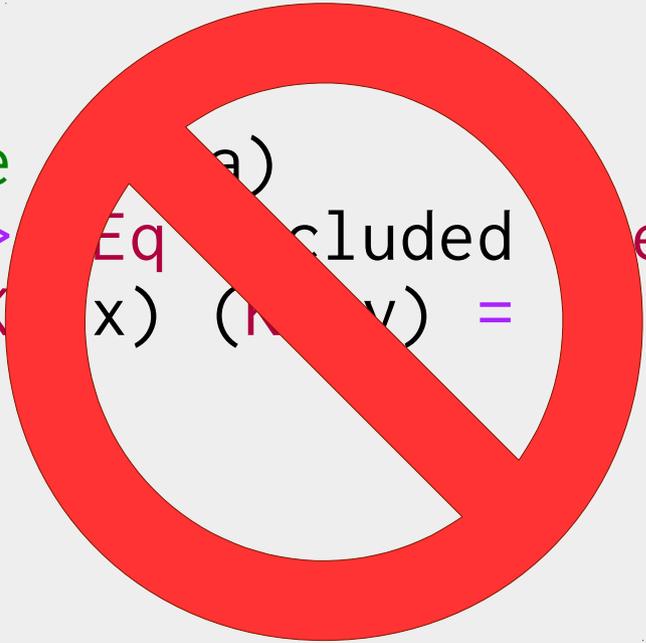
class GEq (excluded :: [Type]) f where
  geq :: f a -> f a -> Bool

instance (Eq a)
  => GEq excluded (Rec0 a) where
  geq (K1 x) (K1 y) = (x == y)
```

```
import GHC.Generics
```

```
class GEq (excluded :: [Type]) f where  
  geq :: f a -> f a -> Bool
```

```
instance GEq a  
  => Eq a excluded ec0 a) where  
  geq (K x) (N y) = == y)
```



```
import GHC.Generics
```

```
class GEq (excluded :: [Type]) f where  
  geq :: f a -> f a -> Bool
```

```
instance ( Unless (Elem a excluded) (Eq a)  
          , ??? )  
  => GEq excluded (Rec0 a) where  
  geq (K1 x) (K1 y) = ???
```

im

```
type family
```

```
Unless (a :: Bool) (b :: Constraint)
```

```
  :: Constraint where
```

```
Unless True  _ = ()
```

```
Unless False b = b
```

```
type family
```

```
Elem (x :: a) (xs :: [a])
```

```
  :: Bool where
```

```
Elem _ '[] = False
```

```
Elem x (x:_) = True
```

```
Elem x (y:xs) = Elem x xs
```

```
import GHC.Generics
```

```
class GEq (excluded :: [Type]) f where  
  geq :: f a -> f a -> Bool
```

```
instance ( Unless (Elem a excluded) (Eq a)  
          , ??? )  
  => GEq excluded (Rec0 a) where  
  geq (K1 x) (K1 y) = ???
```

```
import GHC.Generics
```

```
class GEq (excluded :: [Type]) f where  
  geq :: f a -> f a -> Bool
```

```
instance ( Unless (Elem a excluded) (Eq a)  
          , SBoolI (Elem a excluded) )  
  => GEq excluded (Rec0 a) where  
  geq (K1 x) (K1 y) = ???
```

```
import
```

```
data SBool :: Bool -> Type where  
  SFalse :: SBool False  
  STrue  :: SBool True
```

imp

```
data SBool :: Bool -> Type where
  SFalse :: SBool False
  STrue  :: SBool True

class SBoolI (b :: Bool) where
  sbool :: SBool b
instance SBoolI False where
  sbool = SFalse
instance SBoolI True where
  sbool = STrue
```

```
import GHC.Generics
```

```
class GEq (excluded :: [Type]) f where  
  geq :: f a -> f a -> Bool
```

```
instance ( Unless (Elem a excluded) (Eq a)  
          , SBoolI (Elem a excluded) )  
  => GEq excluded (Rec0 a) where  
  geq (K1 x) (K1 y) = ???
```

```
import GHC.Generics

class GEq (excluded :: [Type]) f where
  geq :: f a -> f a -> Bool

instance ( Unless (Elem a excluded) (Eq a)
         , SBoolI (Elem a excluded) )
  => GEq excluded (Rec0 a) where
  geq (K1 x) (K1 y) =
    case sbool @(Elem a excluded) of
      SFalse -> (x == y)
      STrue  -> True
```

```
import GHC.Generics
```

```
class GEq (excluded :: [Type]) f where  
  geq :: f a -> f a -> Bool
```

```
newtype Excluding :: [Type] -> Type  
          -> Type where  
  Excluding :: a -> Excluding excluded a
```

```
import GHC.Generics

class GEq (excluded :: [Type]) f where
  geq :: f a -> f a -> Bool

instance (Generic a, GEq excluded (Rep a))
  => Eq (Excluding excluded a) where
  Excluding x == Excluding y =
    geq @excluded (from x) (from y)
```

```
data ModIface {  
  ...  
  , mi_fixities :: [(OccName, Fixity)]  
  , mi_fix_fn  :: OccName -> Maybe Fixity  
  -- ^ Cached lookup for 'mi_fixities'  
  ...  
} deriving Eq  
  via (Excluding '[OccName -> Maybe Fixity]  
      ModIface)  
deriving stock Generic
```

deriving via lets you quickly write your type class instances with a high power-to-weight ratio.

- Allows effective use of newtypes without the awkwardness of wrapping/unwrapping them yourself
- Leverage existing tools in GHC in a way that feels natural
- Compose programming patterns by codifying them as newtypes, cheaply and cheerfully

Debuts in GHC 8.6!